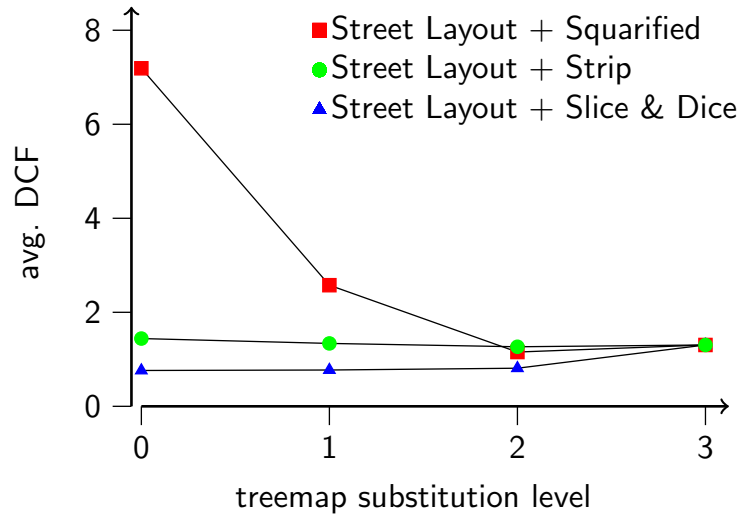


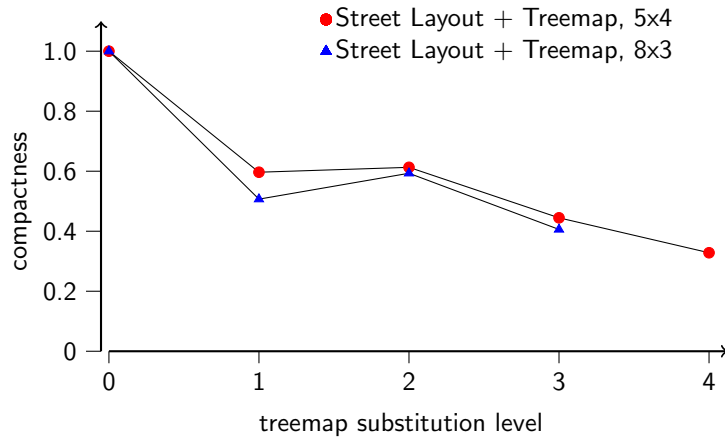
# Supplementary Material

Submission VMV #70

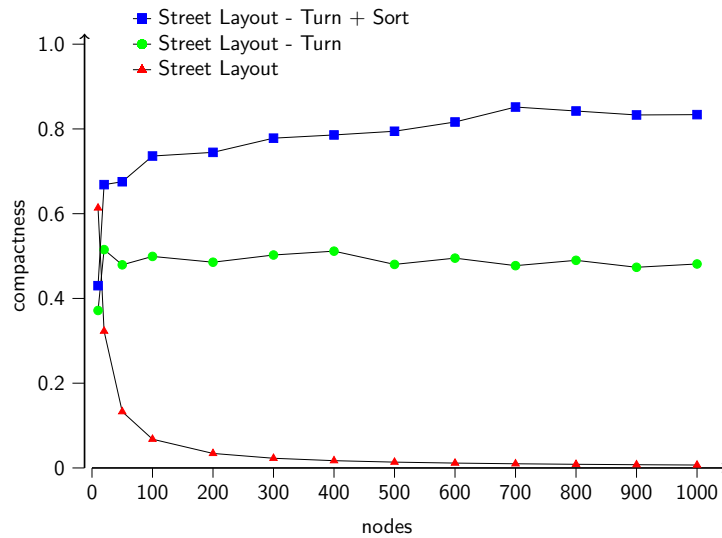
## 1 Results



**Figure 1:** Stability analysis of Street Layout in combination with different Treemap approaches based on  $8 \times 3$  hierarchies. The substitution level indicates the level in the hierarchy from which the elements are represented through Treemaps. Level 0 corresponds to a complete Treemap and level 4 to an unmodified Street Layout.



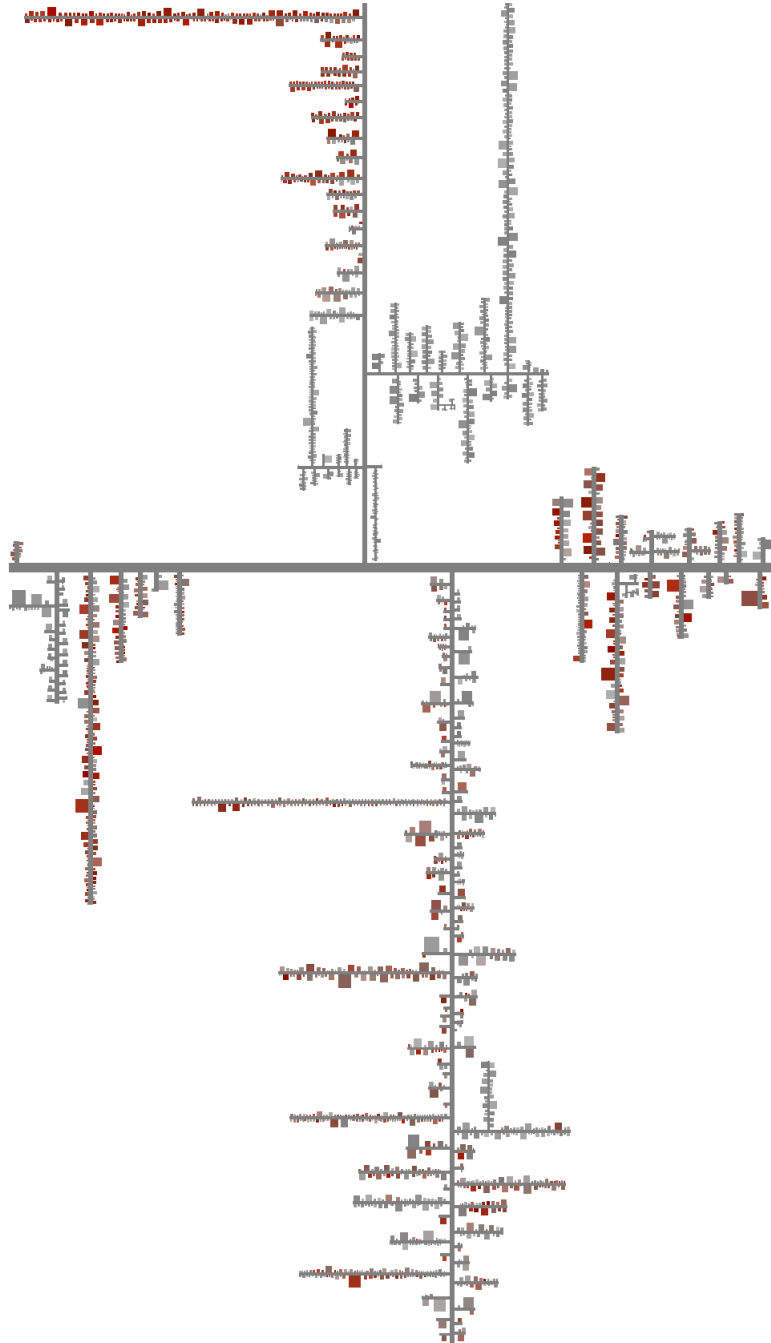
**Figure 2:** Compactness analysis of Street Layout in combination with Treemaps based on a  $5 \times 4$  and  $8 \times 3$  hierarchy. The substitution level indicates the level in the hierarchy from which the elements are represented through Treemaps. Level 0 corresponds to a complete Treemap and level 3 and 4 respectively to an unmodified Street Layout.



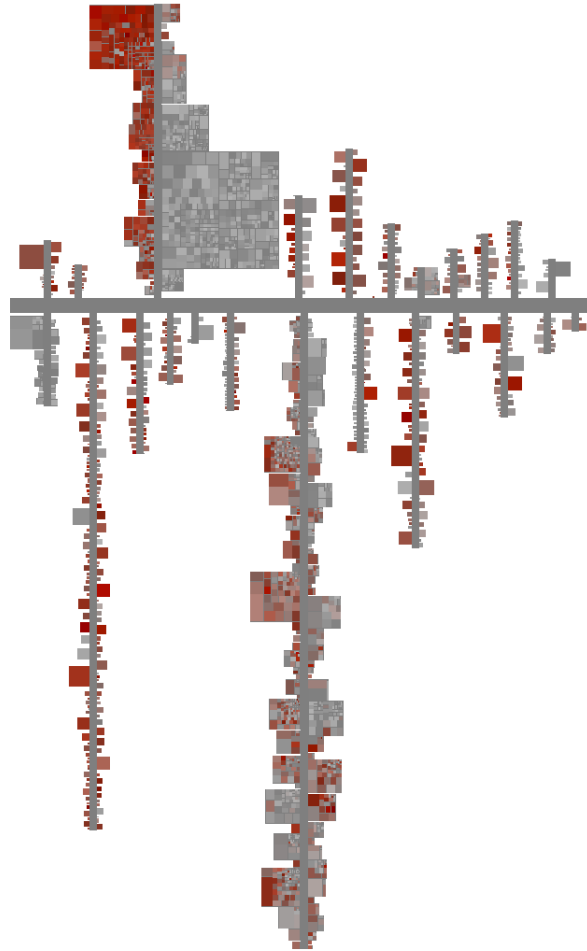
**Figure 3:** Comparison of compactness between Street Layout, Street Layout with turning substreets and additional sorting based on flat hierarchies with increasing width up to 1000 elements.

## 2 Visualization of the OpenSceneGraph Project

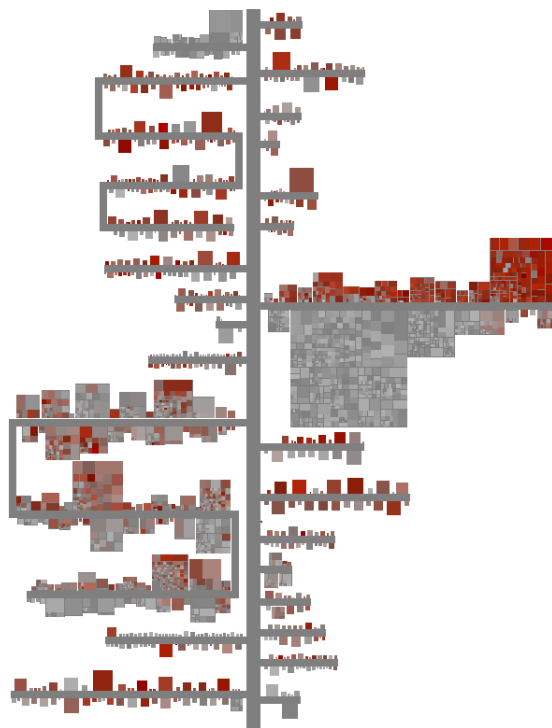
Figure 4 visualizes the SVN project with the default Street Layout. Figure 5, 6 and 7 exemplify our approaches. Color indicates the amount of modification over the recent 500 revisions. (red=highly modified parts, gray=low modifications)



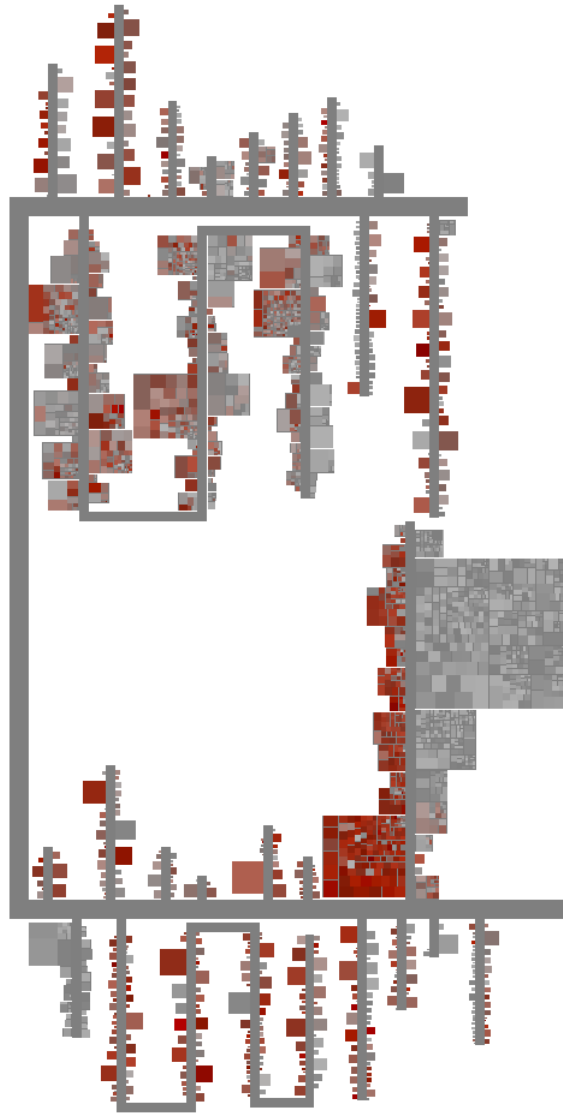
**Figure 4:** Visualization of the OpenSceneGraph project using the Street Layout without any extensions.



**Figure 5:** *Visualization of the OpenSceneGraph project using the Street Layout in combination with Treemaps.*



**Figure 6:** *Visualization of the OpenSceneGraph project using the Street Layout in combination with Treemaps and additional turns.*



**Figure 7:** *Visualization of the OpenSceneGraph project using the Street Layout in combination with Treemaps and additional turns.*