IMPROVING STABILITY AND COMPACTNESS IN STREET LAYOUT VISUALIZATIONS

INDRODUCTION

In this work we build on top of the recently proposed Street Layout algorithm. This technique can be used for visualizing evolving hierarchical data such as file data as street networks, where each street represents a branch of the hierarchy and buildings around streets ways to



The major problem of the Street Layout approach is that The hierarchy can be unbalanced. As a result, the length of the street in relation to others appears too long, lowering space efficiency and therefore readability significantly.

IMPROVEMENTS FOR VISUAL STABILITY

LOCAL RECALCULATION OF THE LAYOUT

Instead of recalculating the entire layout from scratch, first only that part of the layout where the changes occur is reconfigured. Afterwards, the visualization has to be checked for overlapping regions. If there are any these regions are recalculated as well.

INCREASING FREESPACE

Assigning additional freespace to the elements increases the probability of only having a local recalculation.



20% (left), 50% (middle) and 100% (right) additional freespace.

Julian Kratt & Hendrik Strobelt & Oliver Deussen University of Konstanz, Germany

Visualization of the OpenSceneGraph project using the Street Layout. (top), a combination with Treemaps (bottom left) and with additional turning of some streets (bottom right). Color indicates the amount of modification over the recent 500 revisions.

EVALUATION AND RESULTS



Stability comparison of Street Layout against Treemap approaches based on a flat hierarchy by increasing number of nodes.



Compactness and stability analysis of Street Layout with increasing freespace. The amount of additional space is shown with the gray line.



Stability and compactness analysis of Street Layout in combination with different Treemap approaches. The substitution level indicates the level in the hierarchy from which the elements are represented through Treemaps.









TURNING THE STREET WITH ADDITIONAL SORTING To increase density when turning the streets, the elements are sorted.

